Research Report ই



18th IEEE International Conference on Advanced Learning Technologies - ICALT2018 Best Paper Award Diana ANDONE, PhD, Silviu VERT, PhD, Mark FRYDENBERG, PhD & Radu VASIU, PhD

The team consisting of Diana Andone, Silviu Vert, Mark Frydenberg and Radu Vasiu has been awarded with "Best Paper Award" for the paper "Open Virtual Reality Project to Improve Students' Skills" presented at the 18th IEEE International Conference on Advanced Learning Technologies ICALT2018, which took place in Mumbai, India in July 9–13, 2018. (http://www.ieee-icalt.org)

ICALT is an annual international conference on *Advanced Learning Technologies* and *Technology-enhanced Learning* organized by the IEEE Computer Society and the IEEE Technical Committee on Learning Technology. After its kick-off as IWALT in Palmerston North, New Zealand (2000), ICALT has been held in Madison, USA (2001), Kazan, Russia (2002), Athens, Greece (2003), Joensuu, Finland (2004), Kaohsiung, Taiwan (2005), Kerkade, The Netherlands (2006), Niigata, Japan (2007), Santander, Spain (2008), Riga, Latvia (2009), Sousse, Tunisia (2010), Athens, Georgia, USA (2011), Rome, Italy (2012), Beijing, China (2013), Athens, Greece (2014), Hualien, Taiwan (2015), Austin, Texas, USA (2016) and Timisoara, Romania (2017). The 18th IEEE International Conference on Advanced Learning Technologies (ICALT2018) was organized at the Indian Institute of Technology Bombay (IIT Bombay), Mumbai, India.





There were fourteen tracks in ICALT 2018:

Track 1. Technologies for Open Learning and Education (i-OPENLearn), **Diana Andone**, Politehnica University Timişoara, [**Co-ordinator**]

Track 2. Adaptive and Personalized Technology–Enhanced Learning (APTeL)

Track 3. Wireless, Mobile, Pervasive and Ubiquitous Technologies for Learning (WMUTE)

Track 4. Digital Game and Intelligent Toy Enhanced Learning (DIGITEL) Track 5. Computer Supported Collaborative Learning (CSCL)

Track 6. Big Data in Education and Learning Analytics (BDELA)

Track 7. Technology–Enhanced Science, Technology, Engineering and Math Education (TeSTEM)

Track 8. Technology Enhanced Language Learning (TELL)

Track 9. Technology Enabled Learning of Thinking Skills (TELoTS)

Track 10. Technology Supported Education for People with Disabilities (TeDISABLE)

Track 11. Artificial Intelligence and Smart Learning Environments (AISLE)

Track 12. Augmented Reality and Virtual Worlds in Education and Training (ARVWET)

Track 13. Motivational and Affective Aspects in Technology–enhanced Learning (MA–TEL)

Track 14. Applications of Semantic Web technologies for Learning (SW-EL)

The anticipated types of submissions for all tracks were:

- Full paper: 5 pages
- Short paper: 3 pages
- Posters: 2 pages

